🔧 **Fix Me!** **This page is not fully translated, yet. Please help completing the translation.**
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Stories

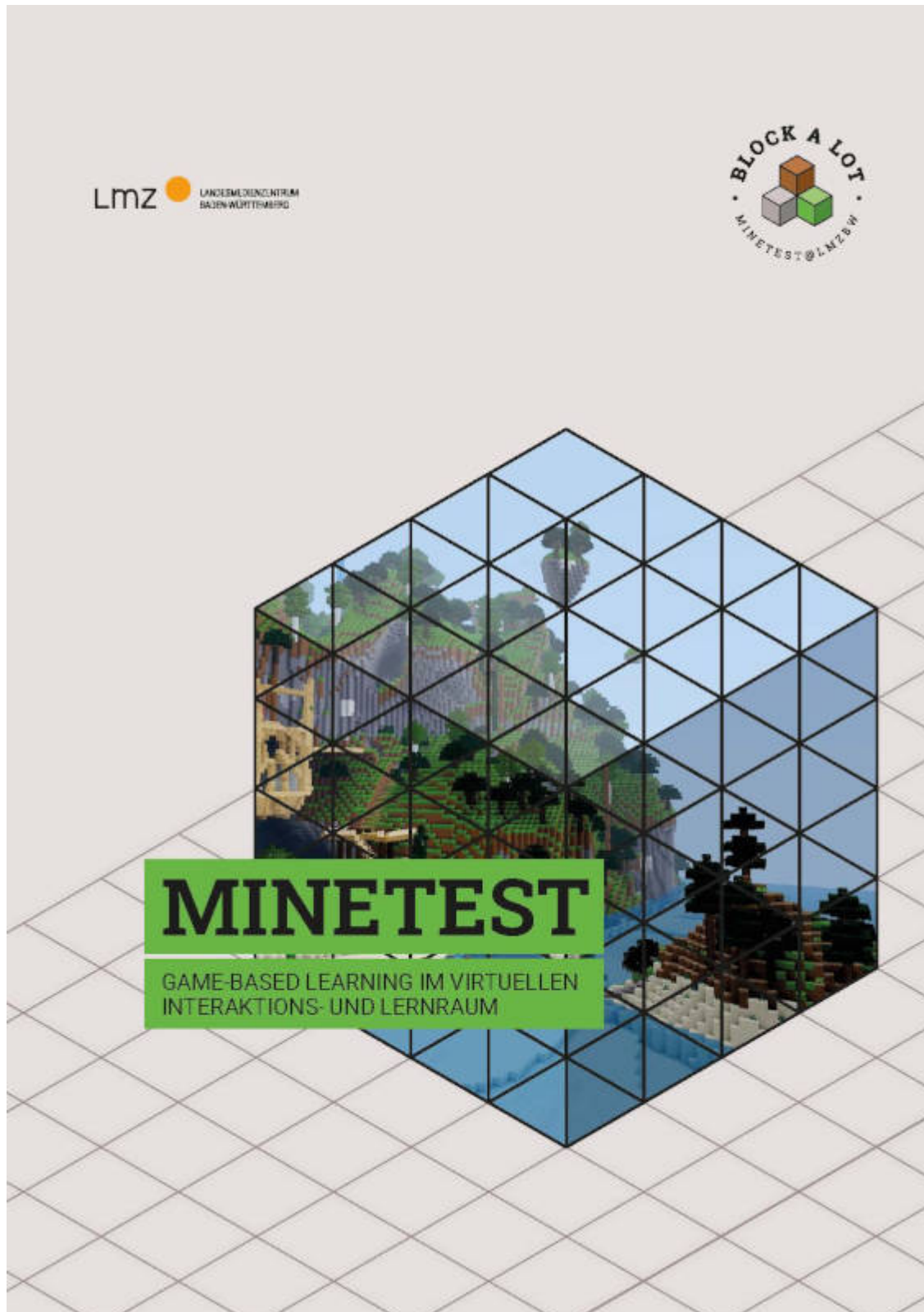Here you will find helpful materials to get you started with BLOCKALOT and Minetest.
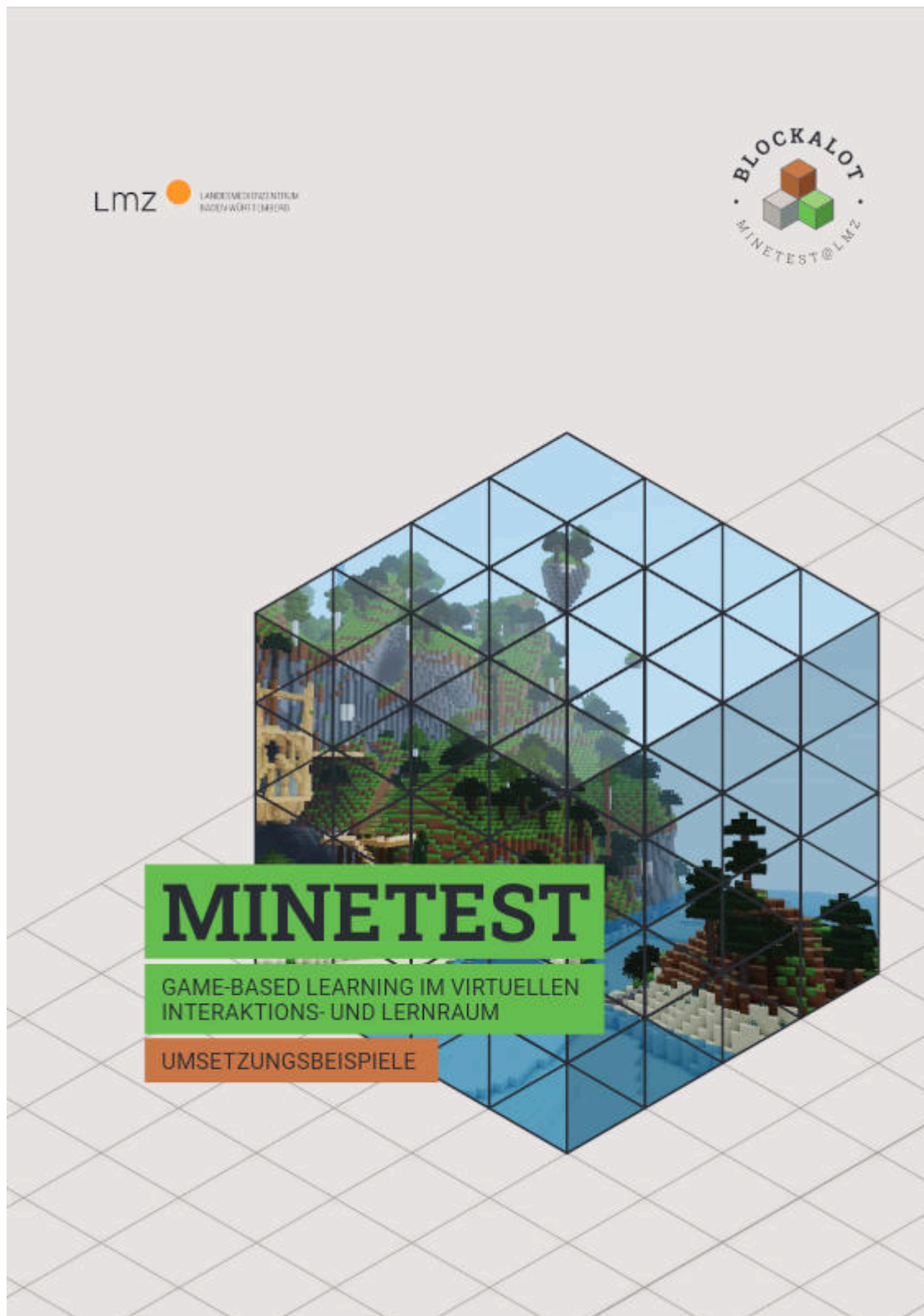
Minetest Keyboard

[Minetest Keyboard](#) Download and print the Minetest keyboard.

Minetest Booklets

[Minetest Booklet: Technical and Pedagocical Introduction (2021)](#) The booklet „Minetest: Game-Based Learning in Virtual Interaction and Learning Spaces" is based on the experiences we made when implementing the Minetest pilot project. Among other things, it answers the following questions: What is game-based learning? Why is Minetest relevant in education? The booklet also provides information on the installation of the client and its use. Last but not least, the pedagogical chapter presents ideas for learning projects and learning adventures.

Minetest Booklet with Practical Examples (2022) The booklet „Minetest: Game-Based Learning in the Virtual Interaction and Learning Spaces – Practical Examples" is a collection of concrete learning projects. The 10 articles provide you with insights into the use of Minetest and BLOCKALOT in school and extracurricular settings. The projects range from storytelling and escape games to civic education, ethics, designing living spaces, and sustainability.

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