

PlayGround

Test

```
(sudo apt-get install -y unzip g{it,cc,++} {c,}make
{zliblg,lib{sqlite3,curl4-openssl,luajit-5.1,leveldb,pq}}-dev&& \
cd $(mktemp -dp /var/tmp)&&wget
downloads.sourceforge.net/irrlicht/irrlicht-1.8.4.zip -O irr.zip&& \
unzip -q irr.zip&&git clone -b $branch
https://github.com/minetest/minetest&&cd minetest&& \
git clone -b $branch {https://github.com/minetest,games}/minetest_game&& \
cmake . -
D{BUILD_CLIENT=0,{BUILD_SERVER,RUN_IN_PLACE,ENABLE_POSTGRESQL,ENABLE_CURSES}
=1,\
IRRLICHT_INCLUDE_DIR=$PWD/./irrlicht-1.8.4/include,POSTGRESQL_INCLUDE_DIR=/
usr/include/postgresql/,\
POSTGRESQL_LIBRARY=/usr/lib/x86_64-linux-
gnu/libpq.so.5.13,PostgreSQL_TYPE_INCLUDE_DIR=/usr/include/postgresql/}&& \
make -j$(nproc) package&&p=$(echo minetest-*.tar.gz)&&cp "$p" ~&& \
printf '\n\n\e[1;32mBuild successful, an archive called "%s" was placed in
your home folder.\nTo run the server, extract the archive\
and run the executable inside the 'bin/' folder\e[0m\n' "$p")||printf
'\n\n\e[1;31mBuild failed, review log output above to identify and fix the
issue.\e[0m\n
```

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